# Visualib Demo Program Help



Overview

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## Overview

Welcome to the new era of Windows graphics programming! Visualib version 2.0 takes you to the leading edge of the graphics world with its sophisticated shading options, image mappings, solid textures, true 3D text drawings, and many other advanced features.

Visualib demonstration program illustrates many of the stunning features of Visualib graphics library. It contains the demos for basic 2D and 3D graphic objects and advanced options such as shading, depth buffer, and solid text.

The following system configuration is recommended for running Visualib demo program.

33MH CPU with math coprocessor 24 bit true color graphics card Windows version 3.1

Because of the large amount of calculations involved with shading and texture options, a fast processor is recommended. To view the realistic effects of Visualib shading function, A 256 color super VGA card is a minimum requirement. Use a 24 bit true color card for best results. Visualib text functions use the TrueType fonts available in Windows version 3.1. The program may run in earlier Windows versions, but TrueType fonts are required for text demos.

The source code of the demo program is also included in Visualib package. It may serve as an example of programming with Visualib.

Run Demos Set Options

# **Run Demos**

Select a menu item from Demo, Array, Animation, or Primitives. The correspoding demo will be shown.

Demo contains a set of demos that highlight the main features of Visualib.

Array demonstrates the various object array drawing functions.

Animation shows several moving objects with double buffering.

Primitives gives a large number of drawing examples.

During a long demo session, you may cancel at any time by pressing Esc key. If you cancel a demo, the shading options for subsequent demos may be changed.

The option settings will affect the primitive displays, but they will not affect the Demo items.

Set Options Menu Commands

# **Set Options**

You may change many shading options in the program to see the different effects. Four lights are available in the program. You may individually change the characteristics of the lights and turn them on or off. Simply select the lights from the Option menu and modify the options in the dialog box. Similarly four materials are available. You may change the characteristics for any of the materials, but at any time only the selected material is used for shading.

Menu Commands

## **Menu Commands**

#### Demo

Image Mapping - mapping images to a cube

Depth Clipping - clipping demo
Spot Lights - effects of spot lights

Material Property - effects of different material properties

Marble Ring

- a ring with marble texture

Wood Surface

- a surface with wood texture

- a cube with granite texture

Stereo Text

- 3D solid text with shading

3D Composite - a ball bearing 2D Composite - US flag

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Print Flag - Print the US flag

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Exit - exit program

#### Array

Rectangular - a rectangular array of objects
Cubic - a cubic array of objects
Polar - a circular array of objects
Cylinderic - a cylinderic array of objects
Spheric - a spheric array of objects

#### Animation

2D Objects - 2D moving objects
Viewer Motion - effects of viewer motions
Viewer Zoom - effects of viewer zooming

Surface Rotation - rotating surface
Spring Rotation - 3D rotating objects
Moving Dodecahedron
Moving Icosahedron
Moving Star - a moving icosahedron
- a moving star

#### Primitives

2D Primitives - 2D line drawings 2D Curves - 2D curves 2D Shapes - 2D filled shapes 3D Primitives - 3D line drawings 3D Curves - 3D curves 3D Shapes - 3D filled shapes - 3D shaded surfaces 3D Surfaces 3D Solids - 3D shaded solids Text - text drawing functions

#### **Options**

Mode - set shading mode

Option - set background color and other options

Light

Light 1 - set light 1
Light 2 - set light 2
Light 3 - set light 3
Light 4 - set light 4

Material

Material 1 - set material 1
Material 2 - set material 2
Material 3 - set material 3
Material 4 - set material 4
Solid Texture - select solid texture

Help

Demo Help - this help

Visualib Help - on-line documentation of Visualib

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About Visualib - about Visualib